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Analyzing E-Learning Systems Using Educational Data Mining Techniques

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Abstract Recently, Educational Data Mining has become an emerging research field used to extract knowledge and discover patterns from E-learning systems. The educational system in Albania is currently facing a number of issues such as identifying students' needs, personalization of training and predicting the quality of student interactions. Educational Data Mining provides a set of techniques, which can help the educational system to overcome these issues. The objective of this research is to introduce Educational Data Mining, by describing a step-by-step process using a variety of techniques such as Attribute Weighting (Weighting by Information Gain, Relief, Hi-Squared, Uncertainty), Clustering (K-Means), Classification(Tree Induction), Association Mining (Apriori, FPGrowth, Create Association Rule, GSP) in order to achieve the goal to discover useful knowledge from the Moodle LMS. Analyzing mining results enables educational institutions to better allocate resources and organize the learning process in order to improve the learning experience of students as well as increase their profits. The experimental results have shown that the data mining model presented in this research was able to obtain comprehensible and logical feedback from the LMS data describing students' learning behavior patterns. For this work, Rapid Miner (v5.0) and Weka (v3.6.2) data mining tools were used to mine data from the Moodle system, used in "C Programming CEN112" course taken by Computer Engineering students at Epoka University, during Spring Semester 2009-2010.

Keywords: Educational Data mining, E-learning, LMS, moodle, learning patterns

1. Introduction

1.1 Background

This work describes the application of data mining techniques to the usage data of the Moodle course management system, a case study of Epoka University in Tirana, Albania. The educational system in Albania is currently facing several issues such as identifying students' needs, personalization of training and predicting the quality of student interactions.

Educational Data mining (EDM) provides a set of techniques, which can help the educational system to overcome these issues. EDM uses powerful tools that enable educational institutions to better allocate resources in order to improve the learning experience of students as well as increase their profits. Moodle has been used as a LMS platform for sharing useful information, and knowledge management, enabling the achievement of valuable results (Tirado, Estrada, & Castro 2007, Romero & Ventura 2007). However, Moodle LMS does not cover all teaching and learning aspects since it doesn't provide tools to monitor and evaluate all the activities performed by learners (Zaïane & Luo, 2001; Mazza & Dimitrova, 2007).

Several studies have demonstrated that Data Mining techniques could successfully be incorporated into E-learning environments. The application of data mining techniques and concepts in e-Learning systems helps to support educators to improve the e-Learning environment. Data mining techniques have also been addressed as complementary systems to LMS, and in particular to Moodle, where results are achieved through the use of associates, classifiers, clusters, pattern analyzers, and statistical tools (Romero, Ventura, & García, 2007). The scope of data mining is to discover useful knowledge using a variety of techniques such as prediction, classification, association rule mining, clustering, fuzzy logic, etc. Recently, Educational data mining has become an emerging research field used to extract knowledge and

discover patterns from E-learning systems.

The objective of this work is to introduce Educational Data Mining, by describing a step-by-step process using a variety of techniques such as Attribute Weighting (Weighting by Information Gain, Relief, Hi-Squared, Uncertainty), Clustering (K-Means), Classification (Tree Induction), Association Mining (Apriori, FPGrowth, Create Association Rule, GSP) in order to achieve the goal to discover useful knowledge from the Moodle LMS. Analyzing mining results enables educational institutions to better allocate resources and organize the learning process in order to improve the learning experience of students as well as increase their profits. The mining results can be used by the course instructor to investigate the impact of a number of e-learning activities on the students' learning development.

2. Literature Review

2.1 A Theory for E-Learning

E-learning system is referred to as Learning Management System (LMS), Course Management System (CMS), Learning Content Management System (LCMS), Managed Learning Environment (MLE), Learning Support System (LSS), Web Based Training System (WBT-System). These systems accumulate a great amount of information that can be further processed in analyzing students and educators' behavior. e-learning Systems offer the facilitation of communication between students and educators, sharing resources, producing content material, preparing assignments, conducting online tests, enabling synchronous learning with forums, chats, news services, etc. Some examples of commercial E-learning systems are Blackboard (2010), TopClass (2010), etc. and some examples of open systems are Moodle (2010), Ilias (2010), Claroline (2010), Dokeos (2010), eFront (2010), Olat (2010) etc.

2.2 Educational Data Mining

Due to the large quantities of data that E-learning systems can generate, it is very difficult for educators to analyze them manually. EDM was defined by Baker (Baker, 2010) " as the area of scientific inquiry centered around the development of methods for making discoveries within the unique kinds of data that come from educational settings, and using those methods to better understand students and the settings which they learn in". "Educational Data Mining is an emerging discipline, concerned with developing methods for exploring the unique types of data that come from educational settings, and using those methods to better understand students, and the settings which they learn in." as defined by The Educational Data Mining community. This research community has started by organizing workshops since 2004, then conducting an annual International Conference on Educational Data Mining. The first International Conference on Educational Data Mining (EDM'08) was held in Montreal, QC, 2008, followed by a second in Cordoba, Spain (July 2009), the third in Pittsburgh, PA, USA (June 2010), and attending the fourth in Eindhoven, the Netherlands), and now already publishing a Journal on Educational Data Mining since October 2009.

An extensive literature review on Educational Data Mining (Romero & Ventura, 2007) providing an overview of the research efforts in the field between 1995 and 2005, review of the many applications of Data Mining to E-learning over the period 1999-2006 (Castro, Vellido, Nebot, & Mugica, 2007); review of the history and current trends of EDM (Baker & Yacef, 2009), review of most relevant studies carried out in this field to date (Romero & Ventura, 2010). Data Mining techniques relation with the fields of Artificial Intelligence (AI) and Machine Learning (ML) have been highlighted in many researches (Sison & Shimura , 1998; Baker, 2000, Ha, Bae, & Park, 2000; Margo, 2004; Xindong, 2004; Tang & McCalla, 2005). Main applications of EDM as defined by Baker (2010) are classified into four main areas: 1) improving student models, that provide detailed information about a student's characteristics; 2) discovering models of the knowledge structure of the domain; 3) studying the pedagogical support provided by learning software; 4) scientific discovery about learning and learners. The first three categories are universal across different fields of data mining, the fourth and fifth categories are particularly related to educational data mining. EDM has the following categories (Romero & Ventura, 2007):

- Statistics and visualization
- Web mining (Clustering, Classification, Outlier detection Association rule mining and Sequential pattern mining)

• Text mining

According to Baker (2010), the educational data mining has been classified as:

- Prediction (Classification, Regression, Density estimation)
- Clustering
- Relationship mining (Association rule mining, Correlation mining, Sequential pattern mining, Causal data mining)
- Distillation of data for human judgment
- Discovery with models

The table below introduces a review of the available literature according to different topics for data mining in E-learning. Table 1 includes the following information: reference, Data Mining techniques used (DM techniques), goal description, E-learning actors involved, and type of publication: Journal (J), International Conference (C), or Book Chapter (B).

Table 1. A review of Educational Data Mining literature

Reference	DM Techniques	Goal Description	E- learning	Type of Publication	
(Hwang, 1999)	Classification	NI-t	actor	т	
(Hwang, 1999)	Classification	Network-based intelligent	Student	J	
	(Fuzzy reasoning)	testing and diagnostic system that can be used to			
	(Puzzy reasoning)	guide the students to raise			
		their learning status			
(Hogo, 2010)	Classification	Comparative study based	Student	J	
(11080, 2010)		on the use of different	Student	J	
	Clustering	fuzzy c-means			
(Matsui, 2003)	Classification	Learning Process	Teacher	С	
(======================================	3.000.000.000	Assessment under the e-			
		Learning Environment			
		applying ID3 algorithm			
(Hwang, 2003)	Classification	Applying Concept effect	Teacher	J	
,		relationship, (CER) model		3	
		to Diagnosing Student			
		Learning Problems in			
		Science Courses.			
(Kotsiantis Pierrakeas,	Classification and	Using Naïve Bayes, kNN,	Teacher	J	
Pintelas, 2004)	Prediction	MLPANN, C4.5, Logistic			
		Regression and SVM to			
		Predict			
(Yoo, J., Yoo, S., Lance,	Classification and	Student Progress	Student,	С	
Hankins, 2006)	visualization	Monitoring Tool Using	Teacher		
		Treeview (ADT tree)			
(Muehlenbrock, 2005)	Prediction	Automatic Action	Teacher	С	
		Analysis in an Interactive			
		Learning Environment			
		using			
(Wang & Shao, 2004)	Clustering	Time-framed navigation	Student	J	
	Classification	clustering and association			
		mining for Expert Systems			
(Rodrigo, Anglo, Sugay,	Clustering	Unsupervised Clustering	Student	С	
Baker, 2008)		to Characterize Learner			
(H : H : 2004)	01 '7 '	Behaviors	7F 1		
(Tsai, Tsen., & Lin, 2001)	Classification	Integrating Apriori	Teacher	С	
		algorithm, fuzzy set theory			
		and inductive learning			
		(AQR algorithm) for			
		Adaptive Learning			
/Loona Diarrag Johanna	Statistical	Environment	Student	С	
(Jeong, Biswas, Johnson,	Analysis	Applying hidden Markov	Student		
& Howard, 2010)	Analysis	model analysis, to			

	1			I .
		investigate how the high-		
		performing students		
		transitioned through the		
		different phases in the		
		system in contrast with the		
		low-performing student		
(E-1-1	Classification		Student	С
(Falakmasir & Habibi,	Classification	Applying C4.5 algorithm	Student	C
2010)	P	in order to rank the		
	Decision tree	students activities based		
		on their impact on the		
		performance of students		
		in final exams.		
(Rajibussalim, 2010)	Statistical analyses	Using statistical analyses,	Student	С
	Clustering	clustering and		
	Classification	classification techniques to		
	Chassification	identify learning behaviors		
(Pomoro Vantara 9-	Statistics		Student	T
(Romero, Ventura, &	Statistics,	Mining E-learning using	Student	J
Garcia)	Visualization,	statistics, visualization,		
2007)	Classification,	classification, clustering		
	Clustering,	and association rule		
	Association Rule	mining of Moodle data.		
	Mining			
(Romero, Ventura,	Association Rules	Class Association Rules	Student	С
Vasilyeva, & Pechenizkiy,	Mining	Mining from Students'		
2010)	0	Test Data		
(Dekker ,Pechenizkiy, &	Classification	Case study aimed at	Student	С
Vleeshouwers,	Chassification	predicting the Electrical	Student	9
2009)		Engineering (EE) students		
2009)				
		drop out after the first		
		semester applying decision		
		trees		
(Romero et al. 2009	Genetic	Grammar guided genetic	Student	С
	Algorithms	programming algorithm,		
		G3P-MI, has been applied		
		to predict if the student will		
		fail or pass and identifies		
		activities to promote		
		learning		
(Amershi & Conati, 2009)	Classification	Framework for user	Student	ī
(micisiii & Conau, 2009)	Ciassification		Student	J
		Modeling that uses both		
		unsupervised and		
		supervised clustering to		
		discover and capture		
		effective or ineffective		
		student behaviors		
(Bidgoli & Punch, 2003)	Classification	Genetic Algorithms for	Student	С
	Genetic	Data Mining Optimization		
	Algorithms	- 6 - F		
(Talavera & Gaudioso,	Clustering	Defining similar behavior	Student	С
2004)	Classification	groups in unstructured	Student	
2007)	Ciassification			
		collaboration spaces		

Data Mining Techniques for Associations, Clustering and Classification are introduced in (Aggarwal & Yu, 1999). Surveys of Clustering Algorithms can be found in (Xu & Wunsch, 2005; Berkhin, 2006).

2.3 Process of Data Mining in E-Learning

Knowledge Discovery and Data mining (KDD) process is interactive and iterative; a brief description about each process as proposed by (Cios, Pedrycz, & Swiniarski 1998):

- Define the Goal of KDD Process.
- Selection of Target Dataset.

- Data cleaning and preprocessing.
- Data reduction and transformation.
- Define a particular data-mining method.
- Exploratory analysis and hypothesis selection.
- Data mining: Searching for hidden patterns of interest.
- Interpreting mined patterns.
- Acting on the discovered knowledge.

The application of data mining in educational systems has specific requirements, mainly the need to take into account learners' specific behavior, including pedagogical aspects (Romero & Ventura 2007). The application of data mining in E-learning systems can be described as an iterative cycle (Romero, Ventura, & Garcia, 2007) where data mining applications contribute in enhancing learning, and also using mined knowledge for decision making. The E-learning data mining process consists of the same four steps (Romero & Ventura, 2007) in the general data mining process as follows:

- 1. Collect data. Interaction information is stored in the database of the LMS.
- 2. Preprocess the data. The data is transformed into an appropriate format.
- 3. Apply data mining. The data mining algorithms are applied to create and execute the model that discovers the knowledge and patterns of interest. In order to achieve this goal a data mining tool can be used.
- 4. Interpret, evaluate and deploy the results. The model obtained is interpreted and used by the educator for further analyses. The educator can use the information discovered to make decisions about e-leaning system and process.

2.4 Data Mining Tools for Learning Management Systems

Several data mining tools which assist educator to extract knowledge and discover patterns can be used. Such tools can be generic or specific, commercial or open source. Some Examples of commercial data mining tools are: DBMiner, IBM SPSS Modeler (former SPSS Clementine), DB2 and Intelligent Miner (Kdnuggets, 2011) etc.

Examples of open source tools are Rapid Miner, Weka, Keel (Kdnuggets, 2011) etc. In order to offer a better and more flexible service to educators there have been developed several specific educational data mining tools: Tools for association and classification and text mining – The Mining tool, EPRules, Simulog, Sequential Mining tool, O3R and KAON (Zarane & Luo, 2001), MultiStar and CIECoF (Silva & Vieira, 2002); Tools for statistics and visualization-Synergo/ColAT, GISMO, Listen tool TADAEd (Mazza & Milani, 2005) etc

3. Research Methods

3.1 Participants

In this study, some EDM techniques were applied in the "C Programming - CEN112" course taken by 29 Computer Engineering students at Epoka University, during Spring Semester of 2009-2010. Blended Learning was applied for this course.

3.2 Procedures and Instruments

Although Moodle LMS offers several reports on the students' activities, they are not flexible enough to satisfy the educators' needs for evaluating their interactions with the system (Mazza & Dimitrova 2007). The research methodology of this study has four components: (1) select and prepare a data set through summarization tables, (2) select data mining algorithms set, (3) perform data-mining experiments, (4) analyze experimental results (Romero & Ventura 2007). The goal was to understand and prepare the required data and apply data mining techniques that allow teachers to detect patterns of use for further evaluation. This work is based on log analysis of Moodle LMS by applying data mining techniques to student's usage of data in order to evaluate web activity and to acquire knowledge about how the students learn on the E-learning environment.

Data mining techniques are used to build relationships among Moodle LMS system components (Uribe-Tirado, A., Melgar-Estrada, L.-M., & Bornacelly-Castro, J.-A., 2007; Romero, Ventura, & Garcia

2007). Rapid Miner (v5.0) and Weka (v3.6.2) data mining tools are used to extract knowledge from the Moodle system. Data for the initial set of experiments in this study was derived from the Moodle logs. These data were analyzed from various levels and perspectives, in order to provide more insight in the overall educational system. From the level of an individual course user activity is considered, accomplishing assignments, quizzes project assignments, participation in forum and chat. This work focus on adopting data mining approaches for solving various educational data mining tasks by applying Attribute Weighting (Weighting by Information Gain, Relief, Hi-Squared, Uncertainty)), Clustering (K-Means), Classification(Tree Induction) and Association Mining (Apriori, FPGrowth, Create Assocation Rule, Generalized Sequential Patterns)

3.3 Applying Statistics and Visualization Techniques to Moodle Data

Moodle does not provide visualization tools but it offers log reports. Several graphical system tools can extract tracking from Moodle data and visualize them graphically. Moodle offers some statistical information in some of the modules (grades and quizzes) and has statistical quiz reports which show item analysis for representing the performance of each question for the function of assessment.

3.4 Mining Moodle Logs

Web usage mining, based on Moodle log files, tries to discover usage patterns by making use of data mining techniques with the purpose of understanding and better serving the user and the application itself.

Table 2 represents the summarization table created from the Moodle logs tables such as: mdl_user, mdl_user_students, mdl_log, mdl_assignement, mdl_assignment_submission, mdl_chat, mdl_chat_user, mdl_forum_posts, mdl_forum_discussion, mdl_message and mdl_quiz.

Table 2.	Summarization	table o	f students'	activities
----------	---------------	---------	-------------	------------

Name	Description
UserName	Name of User
ResourceView	Number of Courseware and Other Supporting Materials Views (action='resource view')
ChatTalk	Number of Chat Messages (action='chat talk')
BlogView	Number of Blog Views (action='blog view')
ForumRead	Number of Forum Reads (action='view forum')
ForumPost	Number of Forum Posts (action='forum add post'
DiscussionRead	Number of Discussion Reads (action='forum view discussion')
AssignmentView	Number of Assignments Views Participations (action='assignment view')
AssignmentUpload	Number of Assignment Answer Uploads (action=assignment upload')
QuizScore	Quiz Result (view quiz report)
AssignmentScore	Assignment Result
FinalMark	Final Mark

3.5 Ranking Moodle Activities

Moodle stores detailed records of students' activities and the educator can access summarized reports about these activities according to the categories specified by the Moodle system (see Figure 1).

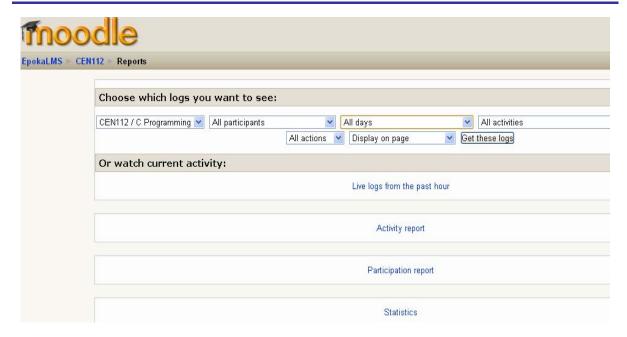


Figure 1. Displaying summarized reports of Student logs in Moodle.

Although there are several activities such as messaging, forums and text chat to support collaboration of teachers and students, a full use of synchronous collaboration tools in Moodle is still missing. We have to take into consideration that it was the first semester that the Moodle LMS was used at Epoka University. The main activities are classified into: resource view, virtual classroom participation, archive view, assignment view, forum read, forum post, assignment upload, discussion read, and discussion post. The ranking table of students activities was created using Information gain, Relief, Hi-Squared, and Uncertainty (Quinlan 1993, Kononenko 1994) as the main activity evaluation metrics.

3.6 Applying Clustering Techniques

In E-learning, clustering has been used for finding clusters of students with similar learning characteristics and to promote group-based collaborative learning and to provide learner diagnosis (Tang & McCalla, 2005). Rapid Miner system has several clustering algorithms available. The K-Means (MacQueen, 1967), has been used here. Clustering techniques apply when the instances of data are to be divided into natural groups. In k-means algorithm (Hartigan 1975; Hartigan & Wong, 1979) clusters are specified in advance prior to application of the algorithm. (Berkhin, 2006) provides a good review of different data mining clustering techniques.

3.7 Applying Classification Techniques

In this case, the objective is to classify students into different groups with equal final marks depending on the activities carried out in Moodle. Rapid Miner system has several classification algorithms available. The Tree Induction operator (similar to C4.5 algorithm (Quinlan, 1993) is used to characterize students who passed or failed the course. The goal is to define a set of IF-THEN-ELSE rules from the decision tree that can show interesting information about the classification of the students. The tree induction algorithm in Rapid Miner works as follows: Whenever a new node is created, an attribute is picked to maximize the discriminative power of that node. Different split evaluation criteria can be selected by the user such as: ratio gain from C4.5, information gain from ID3, the Gini impurity measure from CART etc. (gain ratio was used in this case). The educator can use the knowledge discovered by these rules for making decisions about Moodle course activities and deciding to eliminate some activities related to low marks detect in time if they will have learning problems (students classified as FAIL). Decision Trees are able to estimate the importance of each factor and how it affects the model (Apte & Weiss, 1997).

3.8. Applying Association Mining Techniques

Rapid Miner and Weka offer several association mining techniques.

3.8.1. Applying Association Rule Mining – Apriori in Weka

Apriori algorithm (Agarwal, Imilienski, & Swami, 1993) was used for finding association rules over moodle tables. Apriori is a seminal algorithm(Agarwal & Srikant, 1994) for finding frequent item sets using candidate generation, by applying an iterative approach (level-wise search), where k-item sets are used to explore (k+1) item sets.

3.8.2. Applying FPGrowth and Create Association Rule in Rapid Miner

Rapid Miner has several association rule-discovering algorithms available. In the FPGrowth algorithm, the process of finding frequent item sets involves two steps – candidate item set generation and pruning. In Rapid Miner, the process of frequent item set mining can be divided into main operators: first, the generation of frequent item sets and second, the generation of association rules from these sets. For the generation of frequent item sets without candidate generation, we have used the operator *FPGrowth*. The result will be a set of frequent item sets, which served as input for Create Association Rule operator. This operator will create Association Rules, which express regularities that occur often in the learning and teaching process. The interest is restricted to those rules that predict with a high confidence.

3.8.3. Applying Sequential Pattern Mining – GSP in Rapid Miner

Sequential pattern mining tries to discover if the presence of a set of items is followed by another item in a time-ordered set of sessions. It was first introduced in the study of customer purchase sequences by (Agrawal & Srikant, 1995). Sequential pattern mining algorithms (Agrawal & Srikant 1995; Ha, Bae, & Park, 2005) discover inter-session patterns. The input set is focused on raw pattern events or episodes and in order to identify the correct interesting sequences, further analyses with field experts should be considered. The following select query can be used in order to select the required data.

SELECT time, ip, userid, module, action, url

FROM moodle.mdl_log WHERE course_id=5

4. Results

4.1 Ranking Results

The results of activity ranking are obtained using Rapid Miner v5.0 (see Figure 2). Table 3 presents the results obtained from applying gain attribute weighting method on the summarized table of students' activities.

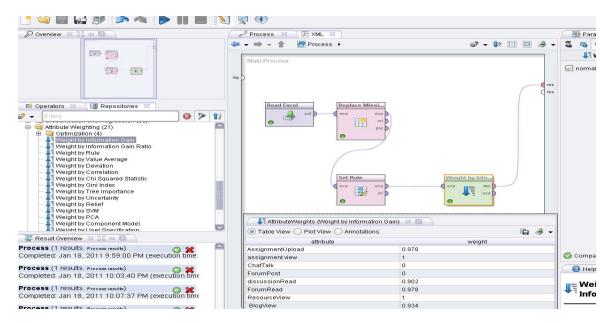


Figure 2. Rapid Miner executing Attribute Weighting Algorithms

The results show that Resource View has the most dominant role in this ranking while the second place belongs to assignment upload. Results reveal a high weight for Discussion Read and Forum Read but a low weight for Forum Post, which points out that student are interested in such activities but the complementary action (Post) is missing, so the educator should enhance the use of the forum and discussion.

Table 3. Attribute Weighting by Information Gain, Relief, Hi-Squared

Activity	Information	Relief	Hi-Squared	Uncertainty
	Gain			Ţ
AssignmentUpload	0.98	0.67	0.62	0.82
AssignmentView	1.00	0.78	0.63	0.83
ChatTalk	0.00	0.00	0.00	0.00
ForumPost	0.00	0.00	0.00	0.00
DiscussionRead	0.90	0.69	0.38	0.52
ForumRead	0.98	0.83	0.75	0.69
ResourceView	1.00	1.00	1.00	1.00
BlogView	0.93	0.65	0.37	0.53

4.2 K-Means Results

The educator can use the cluster centroid K-Means results as presented in Table 4 in order to group students into three types of students: very active students (cluster 0), active students (cluster 1) and non-active students (2). This information helps educator to group students for working together in collaborative activities (see Figure 3).

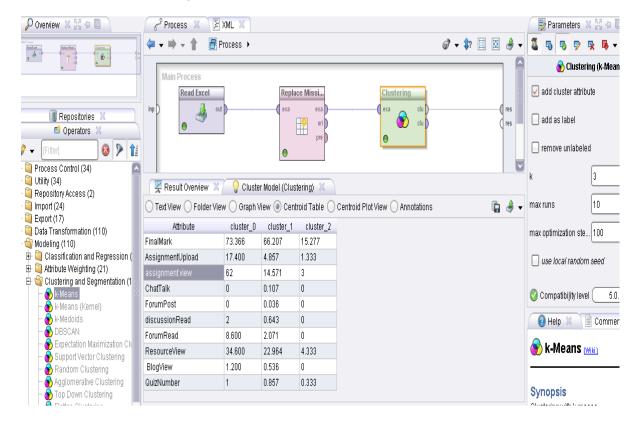


Figure 3. Rapid Miner executing K-Means Algorithm for CEN112 Course.

Students were divided in 3 groups based on their activities done in Moodle: Cluster 0 is characterized by most active students in Moodle, with high assignment number, which participated to the online quiz and have a moderately number of discussion and forum read; Cluster 1 is characterized by moderately active students in Moodle, with moderately assignment number, who participated or not to the online quiz; Cluster 2 is characterized by inactive students in Moodle with a low number of actions in the system.

Table 4. Rapid Miner K-Means Centroid Table

Attribute	Cluster 0	Cluster 1	Cluster 2
AssignmentUpload	17.4	4.85	1.33
AssignmentView	62.0	14.57	3.00
ChatTalk	0.00	0.11	0.00
ForumPost	0.00	0.04	0.00
DiscussionRead	2.00	0.64	0.00
ForumRead	8.60	2.07	0.00
ResourceView	34.6	22.96	4.33
BlogView	1.20	0.54	0.00
QuizNumber	1.00	0.86	0.33

4.3 Classification - Tree Induction Results

The Tree Induction algorithm used to predict students' potential performance was focused on using student assessment (quiz score, assignment score and final mark) and Moodle usage (number of hits on Moodle system). Pessimistic pruning was applied to insure that the expected confidence levels obtained for predictions on the training data are similar to actual confidence levels obtained from unseen data (see Figure 4).

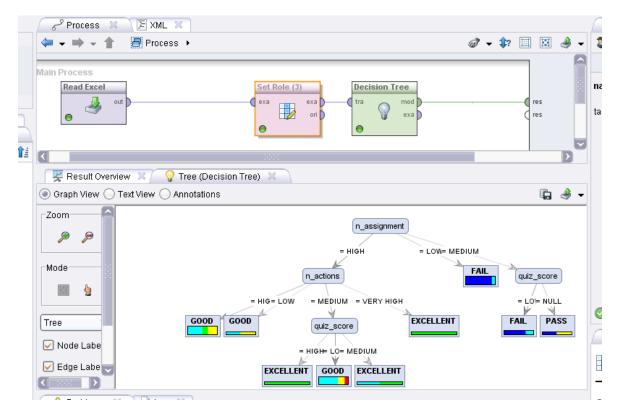


Figure 4 Rapid Miner executing Tree Induction Algorithm

A set of IF-THEN-ELSE rules was generated from the decision tree operator, showing interesting information about the supervised classification of the students. These rules classify at least three main categories of students: students with a low number of assignments are classified as FAIL; students with medium number of assignments quizzes are classified as FAIL or PASS depending on their quiz score, and students with a high number of assignments are classified as FAIL, PASS or EXCELLENT depending on number of actions in the Moodle system etc. The rules generated from the Tree Induction Algorithm operator were:

```
n_assignment=HIGH
| n_actions = HIGH: GOOD {FAIL=0, GOOD=5, EXCELLENT=2, PASS=3, VERY GOOD=0} |
| n_actions = LOW: GOOD {FAIL=0, GOOD=1, EXCELLENT=0, PASS=1, VERY GOOD=0} |
| n_actions = MEDIUM | quiz_score = HIGH: EXCELLENT {FAIL=0, GOOD=0, EXCELLENT=2, PASS=0, VERY GOOD=0} |
| quiz_score = LOW: GOOD {FAIL=0, GOOD=6, EXCELLENT=2, PASS=0, VERY GOOD=1} |
| quiz_score = MEDIUM: EXCELLENT { FAIL=0, GOOD=1, EXCELLENT=2, PASS=0, VERY GOOD=0} |
| n_actions = VERY HIGH: EXCELLENT {FAIL=0, GOOD=0, EXCELLENT=2, PASS=0, VERY GOOD=0} |
| n_assignment = LOW: FAIL {FAIL=9, GOOD=1, EXCELLENT=0, PASS=0, VERY GOOD=0} |
| n_assignment = MEDIUM |
| quiz_score = LOW: FAIL {FAIL=3, GOOD=1, EXCELLENT=0, PASS=1, VERY GOOD=0} |
| quiz_score = NULL: PASS { FAIL=1,GOOD=0, EXCELLENT=0, PASS=1, VERY GOOD=0} |
```

4.4 Association Rule Mining Results

Association Rule Mining (ARM) was applied using two different tools: 1) FPGrowth, 2) Create Association Rule, in Rapid Miner; and the popular Apriori algorithm in Weka. Each rule obtained is accompanied by two meaningful measures, confidence and support, where Confidence measures the percentage of transactions containing X that also contain Y, and support measures the percentage of transactions that contain X or Y.

4.4.1 Frequent Item Set (FPGrowth) Results

The results of FPGrowth (see Figure 5) are a set of frequent item sets which would be used as input for Create Association Rule operator. The most frequent item sets are presented in Table 5.

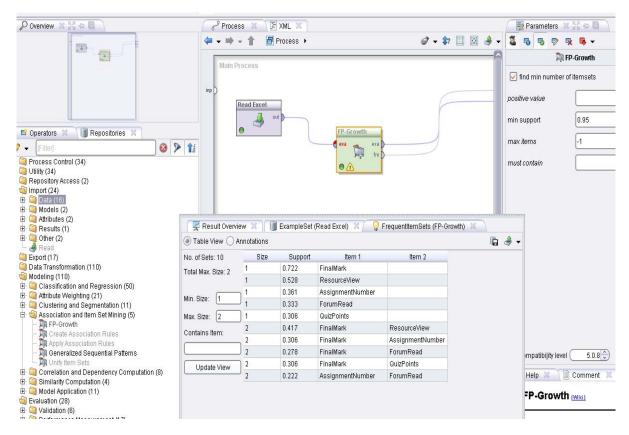


Figure 5. Rapid Miner executing FPGrowth Algorithm

Table 5. Rapid Miner FPGrowth Item Sets

Size	Support	Item1	Item2
1	0.722	FinalMark	
1	0.528	ResourceView	
1	0.361	AssignmentNumber	
1	0.333	ForumRead	
1	0.306	QuizPoints	
2	0.417	FinalMark	ResourceView
2	0.306	FinalMark	AssignmentNumber
2	0.278	FinalMark	ForumRead
2	0.306	FinalMark	QuizPoints
2	0.222	AssignmentNumber	ForumRead

4.4.2 Creating Association Rule Results

The result of running the process of *FPGrowth* operator will be a set of frequent item sets which could be used as input for Create Association Rule operator (see Figure 6). This operator has created several Association Rules, which express regularities that occur often. The most valuable rules are those that predict with a high confidence, presented in Table 6.

Table 6. Rapid Miner Creating Association Rule

Premisis	Conclusion	Support	Confidence	LaPlace	Gain	g-s	Lift	Conviction
ForumRead	FinalMark	0.28	0.83	0.96	-0.39	0.0 4	0.1 5	1.66
Assignment Score	FinalMark	0.31	0.85	0.96	-0.42	0.0 4	1.1 7	1.80
Quiz Score	FinalMark	0.31	1.0	1.0	-0.31	0.0 8	1.3 8	Infinity

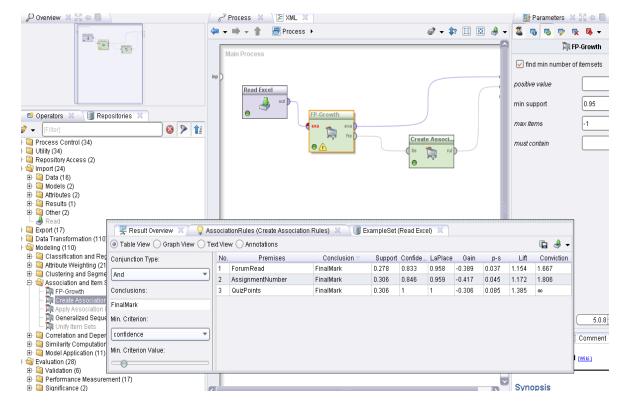


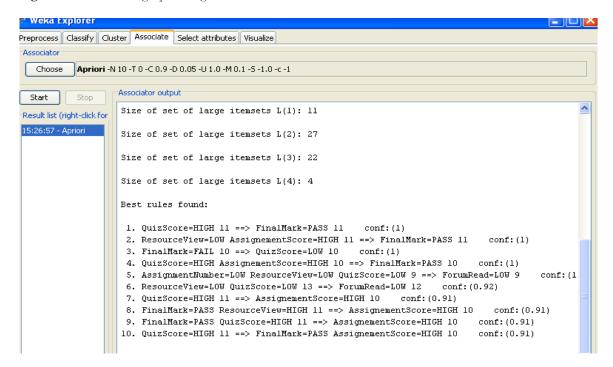
Figure 6. Rapid Miner executing Create Association Rule Algorithm

Summarizing the obtained rules, with support over 0.3 and confidence over 0.8, two main rules were identified concluding that Assignment and Quiz Score serve as predictors for Final Marks.

4.4.3 Apriori Results

Apriori algorithm (Agarwal et al., 1993) was applied for finding association rules over Moodle tables in Weka (see Figure 7). In this research Apriori algorithm was used for identifying attributes characterizing patterns of performance differences between various groups of students.

Figure 7. Weka executing Apriori Algorithm



Best rules found are obtained are described as below:

- 1. QuizScore=HIGH 11 ==> FinalMark=PASS 11 conf:(1)
- 2. ResourceView=LOW AssignmentScore=HIGH 11 ==> FinalMark=PASS 11 conf:(1)
- 3. FinalMark=FAIL 10 ==> QuizScore=LOW 10 conf:(1)
- 4. QuizScore=HIGH AssignementScore=HIGH 10 ==> FinalMark=PASS 10 conf.(1)
- 5. AssignmentNumber=LOW ResourceView=LOW QuizScore=LOW 9 ==> ForumRead=LOW 9 conf:(1)
- 6. ResourceView=LOW QuizScore=LOW 13 ==> ForumRead=LOW 12 conf:(0.92)
- 7. QuizScore=HIGH 11 ==> AssignementScore=HIGH 10 conf:(0.91)
- 8. FinalMark=PASS ResourceView=HIGH 11 ==> AssignementScore=HIGH 10 conf:(0.91)
- 9. FinalMark=PASS QuizScore=HIGH 11 ==> AssignementScore=HIGH 10 conf:(0.91)
- 10. QuizScore=HIGH 11 ==> FinalMark=PASS AssignementScore=HIGH 10 conf.(0.91)

Summarizing the obtained Apriori rules, with support over .3 and confidence over .9, and comparing them with the rules obtained from the two step process in Rapid Miner as described in the previous section, the results set were quite similar by concluding that Assignment and Quiz Score served as predictors for Final Marks.

4.4.5 Generalized Sequential Patterns (GSP) Results

By applying Generalized Sequential Patterns (GSP) to summarization of Moodle logs table from, possible sequence candidates were identified (see Figure 8).

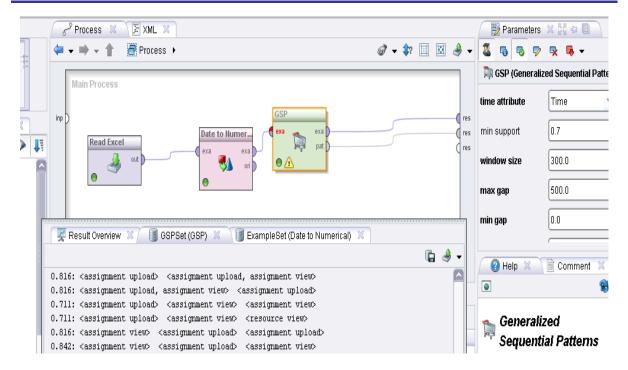


Figure 8. Rapid Miner executing GSP Algorithm

The GSP window width parameter was set to w = 5 minute, because the most interesting items are those that come in a close chronological sequence. GSP operator processed 6866 transactions with minimum support of 0.7 (min support was decreased from 0.9 to 0.7). The results included sequences like: {assignment view, assignment upload, resource view}, {resource view, assignment view, assignment upload} etc. Due to the low amount of data related to collaborative activities (forum, chats etc) the sequential patterns discovered for the CEN112 Course were not very interesting. Interpreting GSP patterns enable how to best organize the educational web space and be able to make suggestions to learners who share similar characteristics (Ha et al., 2000).

5. Discussion

Several data mining techniques such as: Attribute Weighting (Weighting by Information Gain, Relief, Hi-Squared, Uncertainty, Clustering (K-Means), Classification (Tree Induction), Association Mining (Apriori, FPGrowth, Create Association Rule, GSP) were applied to Moodle summarization tables.

By applying clustering methods, the goal was to split data set in groups of data points that naturally group together. Student actions were clustered together in order to investigate patterns of students behavior in the Moodle System. KMeans algorithm was used to define clusters, which starts with no prior knowledge about groups in the data.

By using prediction techniques, the goal was to develop a model that can infer predicted variables from predictors' variables. Inductive Decision tree algorithm was selected as classification method. The predicted variable was the categorical variable Final Mark. The target was to define variables that significantly affect in the Final Mark.

By applying ARM, the goal was to discover relationships between variables. FPGrowth, Create Association Rule and APRIORI algorithms were selected as association rule mining techniques. The rules obtained can be explained in the form that if some set of variable values is found, another variable will have a great chance to have a specific value.

6. Conclusions

In this research, a data mining model for Moodle data was proposed based on several techiniques: Attribute Weighting (Weighting by Information Gain, Relief, Hi-Squared, Uncertainty), Clustering (K-Means), Classification(Tree Induction), Association Mining (Apriori, FPGrowth, Create Association Rule, GSP) was proposed. This educational data mining work allowed identifying and locating information about E-learning processes that need improvements, or those that perform very well and

could be used as good examples. The educational data mining investigated in this research allows analyzing and better understanding the learning and teaching processes by applying data mining techniques. The experimental results have shown that the data mining model presented was able to obtain comprehensible, actionable and logical feedback from the LMS data describing students' learning behavior patterns.

This work concentrated on the overall LMS performance at Epoka University and the mining process of Moodle data. Mining the Moodle data allowed identifying the most effective ways to the teaching process that can be used to enhance the education process. To further test the effectiveness of the proposed model and to increase the generality of this research, more extensive experiments should be conducted by using larger LMS data sets.

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